# **Neural Radiance Fields for Building 3D Reconstructions of the Operating Room**

























### NeRF Neural Radiance Fields













## View synthesis with NeRF<sup>1</sup>



1. Mildenhall, B., et al. NeRF: representing scenes as neural radiance fields for view synthesis, ECCV 2021.

# View synthesis with NeRF<sup>1</sup>



1. Mildenhall, B., et al. NeRF: representing scenes as neural radiance fields for view synthesis, ECCV 2021.



# The "NeRF explosion"

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https://github.com/awesome-NeRF/awesome-NeRF

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# The "NeRF explosion"



#### Zip-NeRF<sup>1</sup>

Barron, J.T., et al., Zip-NeRF: anti-aliased grid-based neural radiance fields, ICCV 2023.
 Park, K., et al., Nerfies: deformable neural radiance fields, ICCV 2021.



"Nerfie"<sup>2</sup>

# The "NeRF explosion"





1. Wang, Y., et al., Neural rendering for stereo 3D reconstruction of deformable tissues in robotic surgery, MICCAI 2022.

#### EndoNeRF

# Our research: Scene understanding in operating room videos

# Scene understanding in OR videos





Image: Özsoy, E., et al. 4D-OR: semantic scene graphs for OR domain modeling, MICCAI 2022.





#### Example tasks:

- Object detection
- Human pose estimation
- Domain modeling
- Role identification

#### **Example purposes:**

- Register adverse events and distractions
- Monitor X-ray radiation  $\bullet$ exposure

# Algorithms operate on different domains





#### Point clouds (3D)

Images (2D)

1. Işık, M., et al., HumanRF: high-fidelity neural radiance fields for humans in motion, ArXiv 2023.



NeRF  $(3D)^1$ 

# **Algorithms operate on different domains**



1. Işık, M., et al., HumanRF: high-fidelity neural radiance fields for humans in motion, ArXiv 2023.



NeRF  $(3D)^1$ 

# NeRF for operating room videos



1. Özsoy, E., et al. 4D-OR: semantic scene graphs for OR domain modeling, MICCAI 2022.

#### 4D-OR Dataset<sup>1</sup>:

Three cameras around surgical field

Three distant cameras

**RGB-D** imaging

# **Dynamic depth-supervised NeRF**

#### **Depth-Supervision**

- Use regularisation from DS-NeRF<sup>1</sup>
- Additional depth loss term
- True depth values from RGB-D sensors



Ground truth

Predicted depth

1. Deng, K., et al. Depth-supervised NeRF: fewer views and faster training for free, CVPR 2022. 2. Li, T., et al. Neural 3D video synthesis from multi-view video, CVPR 2022.



#### **Dynamics**

Inspired by DyNeRF<sup>2</sup>

Additional input variable **t** 

View synthesis dependent on time variable



t = 100s



t = 200s



t = 300s



### **Qualitative results**











But now... What to do with the NeRF representations?

# 3D continuous data domain for further processing



Object detection<sup>1</sup>

Hu, B., et al., NeRF-RPN: a general framework for object detection in NeRFs, CVPR 2023.
 Liu, Y., et al., Instance neural radiance field, ICCV 2023.



#### Instance segmentation<sup>2</sup>



# Data augmentation to a whole new level



Novel-view synthesis<sup>1</sup>

1. Zhou, AI, et al., NeRF in the palm of your hand: corrective augmentation for robotics via novel-view synthesis, CVPR 2023. 2. Yang, B., et al., Learning object-compositional neural radiance field for editable scene rendering, ICCV 2021.



Input Images



Standard Novel View Synthesis



#### Compositional NeRFs<sup>2</sup>

# Virtual presence in the OR



Image (left): Ganni, S., et al., Virtual operating room simulation setup (VORSS) for procedural training in minimally invasive surgery - a pilot study, Indian J. of Surg. 2020. Image (right): Pérez-Escamirosa, F., et al., Immersive virtual operating room for surgical resident education during COVID-19, Surg. Innovation 2020.



# Thank you listening! Any Questions?



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#### Find our paper on arXiv: https://arxiv.org/abs/2211.12436

#### Dynamic Depth-Supervised NeRF for Multi-View RGB-D Operating Room Videos

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<sup>3</sup> Robotics and Mechatronics, University of Twente, Enschede, The Netherlands

Abstract. The operating room (OR) is an environment of interest for the development of sensing systems, enabling the detection of people, objects, and their semantic relations. Due to frequent occlusions in the OR, these systems often rely on input from multiple cameras. While increasing the number of cameras generally increases algorithm performance, there are hard limitations to the number and locations of cameras in the OR. Neural Radiance Fields (NeRF) can be used to render synthetic views from arbitrary camera positions, virtually enlarging the number of cameras in the dataset. In this work, we explore the use of NeRF for view synthesis of dynamic scenes in the OR, and we show that regularisation with depth supervision from RGB-D sensor data results in higher image quality. We optimise a dynamic depth-supervised NeRF with up to six synchronised cameras that capture the surgical field in five distinct phases before and during a knee replacement surgery. We qualitatively inspect views rendered by a virtual camera that moves 180 degrees around the surgical field at differing time values. Quantitatively, we evaluate view synthesis from an unseen camera position in terms of PSNR, SSIM and LPIPS for the colour channels and in MAE and error percentage for the estimated depth. We find that NeRFs can be used to

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**Mathematics** of **Imaging** & **AI** 

1 Introduction

